Application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD Effective October 1, 1992 OTHER THAN **CLAIMS AS FILED - PART I SMALL ENTITY** OR SMALL ENTITY (Column 1) (Column 2) FOR **NUMBER FILED** NUMBER EXTRA RATE FEE RATE FEE BASIC FEE \$355.00 \$710.00 OR **TOTAL CLAIMS** 16 minus 20 = x\$11=OR x\$22= INDEPENDENT CLAIMS minus 3 = x 37 =OR x 74= MULTIPLE DEPENDENT CLAIM PRESENT +115= OR +230= 355 If the difference in column 1 is less then zero, enter "0" in column 2 **TOTAL** OR **TOTAL** OTHER THAN **CLAIMS AS AMENDED - PART II** SMALL ENTITY OR **SMALL ENTITY** (Column 1) (Column 2) (Column 3) **CLAIMS HIGHEST** ADDI-ADDI-⋖ REMAINING PRESENT NUMBER RATE TIONAL **AMENDMENT** RATE TIONAL **AFTER PREVIOUSLY EXTRA** FEE FEE AMENDMENT PAID FOR OR Minus Total x\$11=x\$22= OR Independent Minus x 37 =x74 =OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM + 115= +230= OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 1) (Column 2) (Column 3) **CLAIMS HIGHEST** ADDI-ADDI- $\mathbf{\omega}$ REMAINING NUMBER **PRESENT** RATE TIONAL **RATE** TIONAL ENDMENT **AFTER PREVIOUSLY EXTRA** FEE FEE **AMENDMENT** PAID FOR OR x\$11=x\$22= Total Minus = OR *** x 37 =x74 =Independent AM Minus OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM + 115= + 230= OR OR ADDIT. FEE TOTAL ADDIT, FEE (Column 1) (Column 2) (Column 3) **CLAIMS HIGHEST** ADDI-ADDI-REMAINING NUMBER **PRESENT** RATE TIONAL RATE TIONAL ENDMENT **AFTER PREVIOUSLY EXTRA FEE** FEE AMENDMENT PAID FOR OR Minus Total = x\$11= x\$22=OR Minus x 74= Independent x 37 == OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +115= +230= OR * If the entry in column 1 is less than the entry in column 2, write "0" in column 3. TOTAL **TOTAL** OR ** If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20". ADDIT. FEE ADDIT. FEE ** If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3". The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.